

TABLE 3

		USER SETTING STATE			
		ALWAYS DISPLAY ALL	LIMIT LIQUID CRYSTAL DISPLAY ACCORDING TO POWER GENERATION AMOUNT S _a	LIMIT LIQUID CRYSTAL, AND SECOND DISPLAY ACCORDING TO POWER GENERATION AMOUNT S _a , S _b	LIMIT LIQUID CRYSTAL, SECOND, HOUR/MIN DISPLAY ACCORDING TO POWER GENERATION AMOUNT S _a , S _b , S _c
CONTROL SIGNAL BECOMING H		M _a , M _b , M _c	M _b , M _c	M _c	NONE
POWER GENERATION AMOUNT	HIGH	E _a , E _b , E _c	LC+SEC+H/MIN	LC+SEC+H/MIN	LC+SEC+H/MIN
		E _b , E _c	LC+SEC+H/MIN	SEC+H/MIN	SEC+H/MIN
		E _c	LC+SEC+H/MIN	SEC+H/MIN	HOUR/MIN
	LOW	NONE	LC+SEC+H/MIN	SEC+H/MIN	HOUR/MIN

TABLE 4

POWER GENERATION AMOUNT	BALANCE RELATION	OPERATION MODE
HIGH	$I_G \geq I_a + I_b + I_c + I_z$ $I_a + I_b + I_c + I_z > I_G \geq I_b + I_c + I_z$ $I_b + I_c + I_z > I_G \geq I_c + I_z$ $I_c + I_z > I_G \geq I_z$	WATCH LC DISPLAY + SECOND DRIVE + H/MIN DRIVE + CLOCK CIRCUIT WATCH SECOND DRIVE + H/MIN DRIVE + CLOCK CIRCUIT WATCH HOUR/MIN DRIVE + CLOCK CIRCUIT WATCH CLOCK CIRCUIT